

General week structure

Day 1, Sunday

18:00	Arrival of participants + Welcome drink
20:00	Dinner Workshop manager introduces Boisbuchet's staff + rules
22:00	Bonfire

Day 2, Monday

08:30 – 09:30	Breakfast
09:30 – 12:00	Workshop staff gives a guided tour of the Domaine and the current exhibition
12:00 – 13:00	Tutors officially launch their workshops
13:00 – 14:00	Lunch
14:00 – 18:30	Project development [with a coffee break at 17:00]
20:00 – 21:00	Dinner
21:30	Tutor 1 presents his/her own work [with projected images]*

Day 3, Tuesday

08:30 – 09:30	Breakfast
09:30 – 13:00	Project development
13:00 – 14:00	Lunch
14:00 – 18:30	Project development [with a coffee break at 17:00]
20:00 – 21:00	Dinner
21:30	Tutor 2 presents his/her own work [with projected images]

Day 4, Wednesday

08:30 – 09:30	Breakfast
09:30 – 13:00	Project development
13:00 – 14:00	Lunch
14:00 – 18:30	Project development [with a coffee break at 17:00]
20:00 – 21:00	Dinner
21:30 – 01:00	Porky's party! - Costume party in the porcherie of the Domaine

Day 5, Thursday

08:30 – 09:30	Breakfast
09:30 – 13:00	Project development
13:00 – 14:00	Lunch
14:00 – 18:30	Project development [with a coffee break at 17:00]
20:00 – 21:00	Dinner
21:30	Tutor 3 presents his/her own work [with projected images]

Day 6, Friday

08:30 – 09:30	Breakfast
09:30 – 13:00	Participants finish their projects
13:00 – 14:00	Lunch
14:00 – 18:30	Each workshop presents their works of the week
20:00 – 21:00	Dinner

Day 7, Saturday

08:30 – 09:30	Breakfast
10:00	Bye bye!

* At the beginning of the week tutors together with Boisbuchet's workshop manager should find out at which day which tutor is presenting his/her own work.